



The Cy-Fair Sports Association - Football

August 5, 2006

Coaches Meeting

9:00 a.m. - 10:30 a.m.

Football Rules – visit www.cy-fairsports.org and click on “Rules” on the football page.

Rules Violation Table – same website location.

Summary of 2005 Rules Changes and 2006 Updates:

2005 Changes

Player age requirements changed for each Division

No playing down a division (players may play up one age)

No changing schools (no preferences to prior teams) (players must play for school they attend)

No 7th Grade Players

Team formation revised slightly (number of players modified to make a team and force a draft)

Draft procedure changed slightly

Eligible Ball Carriers will have helmet sticker instead of ineligible players as in past years

One weigh-in prior to the season. No weight challenges after initial weigh-in

Flag players must wear mouth pieces

Losing coach determines whether a running clock will take place in 4th quarter when score difference is 24 or greater at the end of the 3rd quarter

Rules Violations have prescribed penalties (including some fines) (Football Committee retains discretion in administering violations)

No rushing over the center on punts, extra points and field goal attempts

JV Coaches will coach from the sidelines

No fake punts, field goals or extra points (must declare intent to kick)

Mandatory \$250 sponsorship money is still due by picture day!

Head Coach can call time-out from the sidelines this year.

2006 Summary of Rules Updates

Article X, Section 4 – Added language that allows a *player to remain on his original team when his parents/legal guardian move after team formation.*

Article X, Section 10 – Adopted language that grants *final Head Coaching assignment authority to the Football Committee.* Should the CFSA Executive Board do away with School Commissioners, we will edit this section to eliminate the School Commissioner’s role entirely. We also added language consistent with the new policy regarding the *requirement for criminal background checks for all Head Coaches.*

Article XI, Section 2 – Added language to *give the Football Committee some flexibility to increase or decrease prescribed penalties* depending on the circumstances of the rules violation.

Article XII, Section 3 – Revised *ball carrier eligibility in the Varsity level to include all players regardless of weight.* All other division’s ball carrier weight limits remain the same as last year.

Article XII, Section 4 – Added *‘Punts’ to the formations which allow an ‘ineligible’ ball carrier in Freshman and JV to line up in a ‘ball carrier’ position.* This allows a player that is over the weight limits in Freshman and JV to punt the football.

Article XIV, Section 5 – Flag games will have two 25-minute halves. *The first 20-minutes of each half will be continuous* and run on the scoreboard by the official scorekeeper. After the completion of the final play in the 20-minute period or at the point in which the 20-minute period expires, *the clock will then be kept on the field and coaches will be permitted to call time outs. The clock will stop after the occurrence of normal NCAA clock stopping events in the final 5-minutes of each half.*

Article XIV, Section 9 – The Head Coach for each team will *establish a 2-yard zone from the edge of each sideline in which players are not allowed to stand.*

Article XIV, Section 24 – Head Coach must *declare his intent to kick to the sideline referee and the referee must notify the opposing Head Coach.* When a declaration is made, the center must be protected. *A team may still kick without declaring, however, they forfeit the protection for the center.*

Article XVI, Section 1 – Before the first day of school, teams may have 4 events. After school starts, teams are limited to 3 events per week. If a team has 3 games in a 7-day period, they may have one additional practice.

2006 Football Season Calendar of events:

August 5 – MANDATORY COACHES MEETING and ROSTER DISTRIBUTION

August 7 – Drafts (where necessary) and **helmets only** practices may begin

August 14 – Full contact practices can begin!

August 18 – LATE Registration Deadline (Players assigned to teams of need)

August 19 – Ball Carrier Weigh-in at Cook MS Cafeteria

August 26 – Uniform handout (CFSA Equipment Shed, 6:30 to 8:30)

September 1 – Tentative date for game schedules (subject to VP of Scheduling)

September 13 – First Games Played!

Pictures will be taken during the month of September and/or October (TBD)

Middle School Field Liaisons – We need volunteers for these positions. This season, we will play all games at the following fields:

Arnold, Bleyl, Campbell, Cook, Goodson, Hamilton, Labay, Thornton, Truitt, Spillane and Watkins

Game Days – Games will be played on Monday, Wednesday, Thursday and Saturday unless circumstances warrant play on another day.

Playoffs/Super Bowl – We will use the same format as in past seasons. See rules.

All-Pro and All-Star Programs – This program has been significantly enhanced. Please reference the Web page for details. Contact Shannon McLeroy, All-Star Commissioner with any questions.

Coaches Responsibilities – Our goal this season is to have **ZERO TOLERANCE** for rules violators and **ZERO INCIDENTS** of rules violations!!!!



- <http://www.transfinder.com/> Verify every player's eligibility to play on your team based on the roster address cross-referenced to the CFISD website Transfinder program at www.cfisd.net. SEE RULES VIOLATION TABLE FOR CONSEQUENCES!
- DO NOT PRACTICE ANY PLAYER THAT IS NOT ON YOUR ROSTER!
- Talk to your parents at your first practice and let them know how you intend to run your program. BE ORGANIZED AND GET HELP!
- Be clear on what you expect from them and your players. Be very clear and you will relieve yourself from future issues!
- Respect the officials. Ask questions, but get over the bad calls. Focus on your boys and your game plan.
- Review the rules, violation table, etc. You will be held accountable for your actions and the committee will enforce the rules.
- Play all your players the required number of plays and more. It can be done and you can still be competitive.
- Teach your players how to play the game, teach them to instill discipline into their lives, encourage them to study hard, respect their parents and adult leaders, teach them to respect their bodies, etc. Teach them that being an athlete requires a higher standard and they are blessed for being one of the elite few to excel in sports. Some of these boys have never been told these things.
- Keep attendance. Helps justify playing time, etc.
- Come to games prepared with water, first aid, completed stat sheet, etc. GET ORGANIZED!
- During 4 event weeks (3 events only once school begins), make at least one practice a shorts, shoulder pads and helmet (no contact) practice. Work on technique, agility, timing, stamina, etc. Event equals any gathering of 3 or more players with a coach to address team strategy.
- Get good assistant coaches that you know and trust!

- FLAG coaches – do not buy/wear shorts that are the same color as your flags. You will forfeit!
- Hand out your uniform jerseys based on size, not number.
- Control your sidelines. 4 coaches and 1 stat person **ONLY**.

Required Forms – You need to have in your possession **at all times** (practices and games) the following completed forms:

Players Information/Medical Release
Parent and Player Code of Conduct Agreement
Team Roster (to be provided by league)
Stat Sheet (keep all games until end of season)

Football Committee – Names and Contact information.

Chairman – Scott Huntsman, football@cy-fairsports.org

Division Commissioners:

Flag – Speedy Collins, flag@cy-fairsports.org

Freshman – Gordon Pena, freshman@cy-fairsports.org

JV – Shannon Weyland, jv@cy-fairsports.org

Varsity – Johnnye Wozniak, varsity@cy-fairsports.org

Questions and Answers!

Go get your EQUIPMENT!